John Michael C. Luckett

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Linkedin – Portfolio – Website – GitHub

Summary

I am a passionate self-taught Unity developer currently working as a software engineer in a business intelligence capacity for the Choctaw Nation Finance department. I develop various tools and applications for analysts and business stakeholders to make forecasts and decisions. I regularly communicate with people throughout the organization to craft custom experiences to address their BI needs. I am looking to take my skills as a programmer and a communicator and combine them with my passion for game development.

Experience

- Finance Report Developer - Choctaw Nation of Oklahoma
  - Jun 2015 - Present (7 years)
  - Code and develop financial and business intelligence reporting within Oracle using HTML, JavaScript, and SQL. Also, maintain legacy WebFocus reporting.
- Unity Developer - GameDevHQ (Apprenticeship)
  - Jun 2022 - Present
  - Develop games using Unity and C#.
- Computer Lab Attendant - Oklahoma State University
  - Aug 2012 - May 2014 (1 year 10 months)
  - Watched and oversaw a computer lab. Guarded and checked out various media.

Education

- Graduate Level Coursework, Data Science (2021) - Oklahoma University
- Bachelor's degree, Computer Science (2014 - 2020) - Southeastern Oklahoma University
- Bachelor's Degree, English Literature (2010 - 2014) - Oklahoma State University

Skills

❖ Unity	❖ JavaScript	❖ Python	❖ MS SQL
❖ C#	❖ HTML	❖ R	❖ Oracle SQL
❖ C++	❖ CSS	❖ AMPL	❖ OBIEE
❖ Java			❖ IBI WebFocus